







Bib:	Name:				Half Pipe Scorecard		
	M	W	Fore	Qual	Final	Judge	
						1	
Range						SCORE	
High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
Crash or spill and no continuity					0.1 – 2.5		
Storyboard							


Bib:	Name:				Half Pipe Scorecard		
	M	W	Fore	Qual	Final	Judge	
						2	
Range						SCORE	
High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
Crash or spill and no continuity					0.1 – 2.5		
Storyboard							


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									3
		Range							SCORE
		High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
		Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
		Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
		Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
		Crash or spill and no continuity					0.1 – 2.5		
		Storyboard							

		Bib:	Name:				Half Pipe Scorecard		
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									4
		Range							SCORE
		High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
		Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
		Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
		Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
		Crash or spill and no continuity					0.1 – 2.5		
		Storyboard							

				Bib:		Name:	Half Pipe Scorecard			
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										5
				Range						SCORE
				High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0	
				Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5	
				Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5	
				Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5	
				Crash or spill and no continuity					0.1 – 2.5	
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					M	W	Fore	Qual	Final	Judge
										6
				Range						SCORE
				High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0	
				Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5	
				Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5	
				Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5	
				Crash or spill and no continuity					0.1 – 2.5	
				Storyboard						

						Bib:		Name:		Half Pipe Scorecard			
							M	W	Fore	Qual	Final	Judge	
												7	
						Range						SCORE	
						High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
						Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
						Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
						Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
						Crash or spill and no continuity					0.1 – 2.5		
						Storyboard							

						Bib:		Name:		Half Pipe Scorecard			
							M	W	Fore	Qual	Final	Judge	
												7	
						Range						SCORE	
						High DD, big amplitude, great style, variety of tricks and excellent fluidity of movement					8.6 – 10.0		
						Good DD, amplitude, style, variety, fluidity of movement					6.6 – 8.5		
						Average DD, amplitude, style, fluidity of movement; repetition of tricks.					4.6 – 6.5		
						Poor DD, amplitude, style, fluidity of movement; repetition of tricks					2.6 – 4.5		
						Crash or spill and no continuity					0.1 – 2.5		
						Storyboard							